## INTRODUCTION TO GRAPHIC SKILLS PROJECT 2

| Project Title       | Graphic Novel Cover   |
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| PROJECT DESCRIPTION | Comics have some origins in 18th century Japan and 1830s Europe, comic<br>books were first popularized in the United States during the 1930s. The<br>first modern comic book, <i>Famous Funnies</i> , was released in the United<br>States in 1933 and was a reprinting of earlier newspaper humor comic<br>strips, which had established many of the story-telling devices used in<br>comics.  |
| Project Goals       | For this project you are to create a cover for an original comic book/<br>graphic novel cover for our fictional publishing company, "Marble<br>Comics."   |
|                     | You need to create something that doesn't exist because all existing comic book series, as well as, characters are the intellectual property of their parent/publishing companies. You cannot use any imagery from an existing comic because these are copyright protected by the company in which produced it. You cannot utilize someone else's intellectual property without their expressed <b>WRITTEN</b> consent (this is something that must be in writing in order to hold up in a court of law in case of legal disputes). |
|                     | You will have two options for how you may execute your cover:   |
|                     | <b>1. DIRECT PAINTING:</b> The cover can be rendered/drawn by either hand<br>or on the computer itself via Illustrator or Photoshop, and then color<br>the artwork in Photoshop. This is done in two separate stages since<br>pencilers/inkers and colorists are usually two different people. I will be<br>showing you in-class how to execute Direct Painting.  |
|                     | 2. PHOTO COLLAGE: The cover can be a creation of images that are melded together in Photoshop.  |
|                     | You will not be able to use photos from the web unless they are High<br>Resolution (300 dpi or more). You may use your own photography or look<br>to stock images sites such as iStockPhoto (istockphoto.com), Free Images<br>(freeimages.com), or creative commons licensed images from Flickr (flickr.<br>com).   |
|                     | <ul> <li>Your cover MUST include the following:</li> <li>The "Marble" comics logo (this is provided in the Blackboard<br/>Assignments section).</li> <li>A Nameplate for the series typographically done that must be altered in<br/>some way and cannot just be straight type.</li> <li>A Title for the specific issue.</li> <li>Your name.</li> </ul>   |
|                     | Your cover needs to be created at 6.625" x 10.375" at 300 dpi. Since this project focuses on the usage of Photoshop you will also do all of your typesetting for your poster in Photoshop as well. ( <i>Please note that for future projects when using text and raster imageru the project should be created in InDesign, but</i>  |

projects when using text and raster imagery the project should be created in InDesign, but we haven't made it to InDesign yet so this is the ONE exception to that rule). The final will need to be saved in PDF format and uploaded to the class' Blackboard group. For all projects your PDFs should use the following naming conventions. Your First initial and Lastname - Class -

ProjectNumber > FLastname-ART140-Project2.pdf

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